

Unnatural

- *Of humus and artifact*

sandrine deumier 2023



unnatural
of human and artifact



Interactive fiction

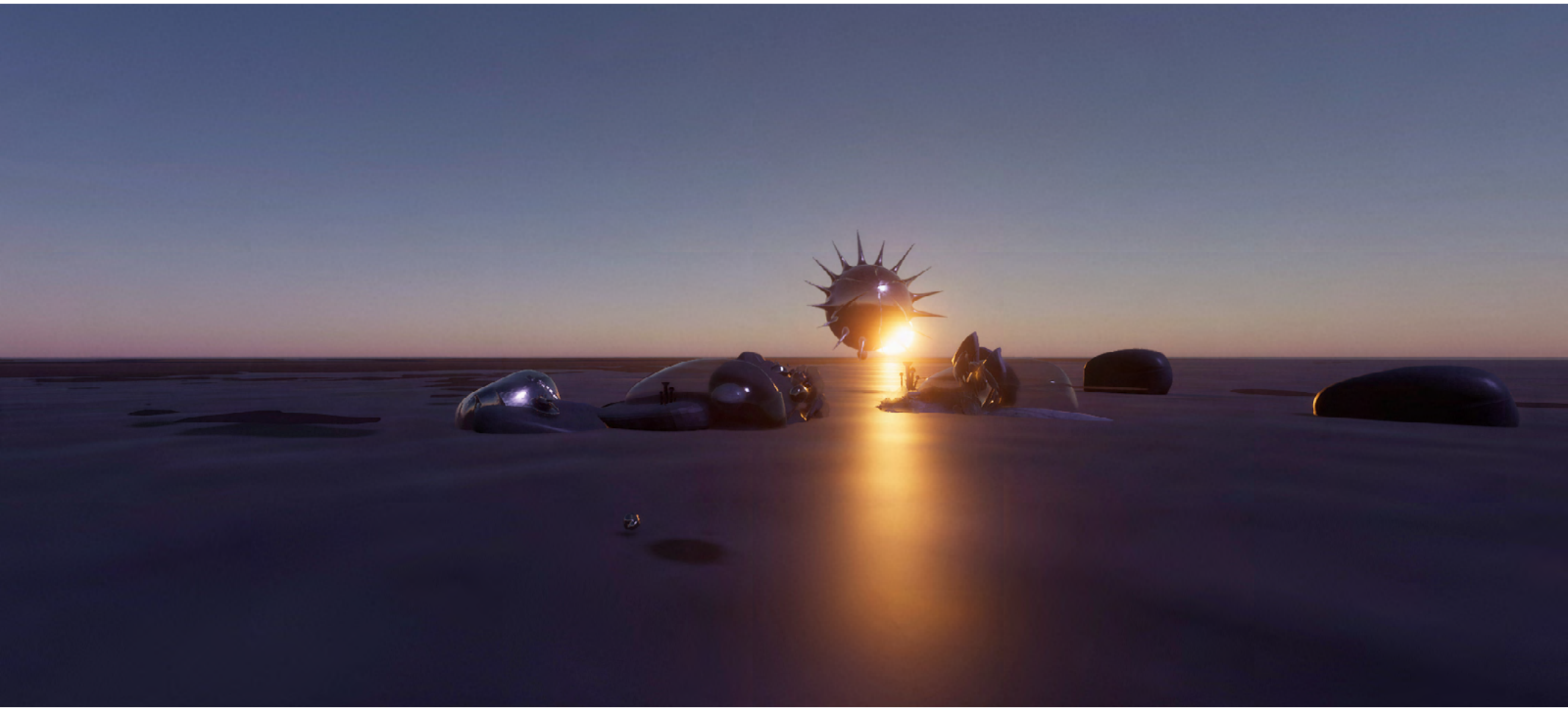
In a natural environment without any artificial infrastructure, and apparently uninhabited by the human species, an encounter takes place with an enigmatic character, who will turn out to belong to a hyper-technological human society inhabiting the Earth in a way unknown until then.

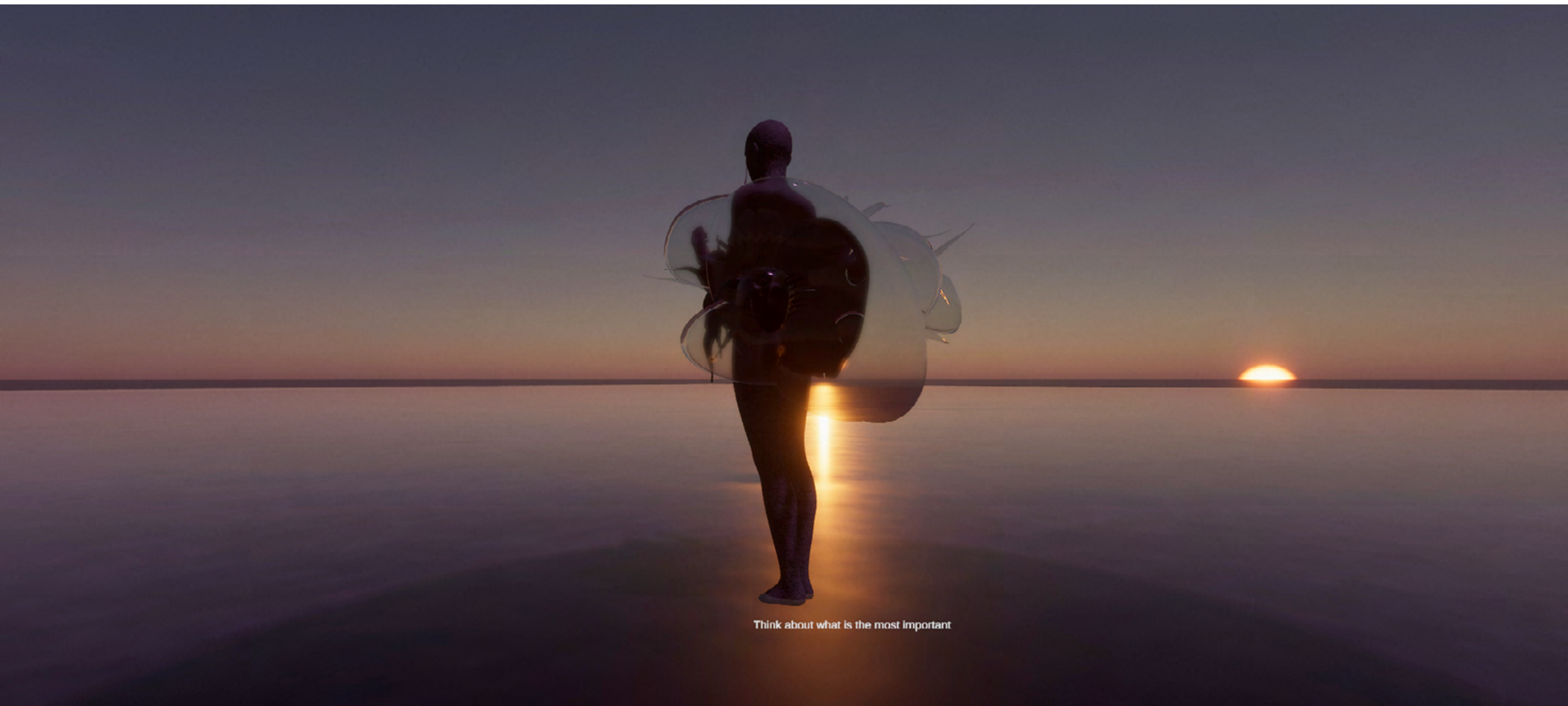
Interactive storytelling device in the point-and-click genre, *Unnatural - of humus and artifact* proposes to project the user into a fictional human society whose development of technical and spiritual knowledge would have created a world of virtual artifacts without any modification of the natural environment. this project tries to imagine a technologically augmented humanity in view of shared knowledge, spirituality and hyper-connection to the living world.

Inspired by Donna Haraway's concept of Chthulucene, this project is based on the premise that what defines us as living beings is being-with. It seeks to open up avenues of reflection on the construction of a form of inclusive metaverse, in particular by experimenting with non-invasive lifestyles inspired by an ethic of Care and open to the development of inter-cultural networks and inter-species communication; the development of a policy of living together between humans and non-humans; the value placed on time, observation and curiosity; and the understanding of the imaginary as a power to act on reality.

This project is an attempt to answer the question of what kind of anticipatory fictions can be imagined to help steer current time towards viable near-futures, where living would mean sharing the world-with.

Demo : <https://vimeo.com/861106942>





Think about what is the most important

Technical rider

Unity 3D file | Interactive animation | Approximate duration : 20min | Silent

Material to be provided by the event producer :

- 1 Windows computer (Intel® Core™ i5-4590 or AMD Ryzen 1500 equivalent or greater, NVIDIA® GeForce® GTX 1060 or AMD Radeon RX 480 equivalent or greater, 8 GB RAM or more)
- 1 mouse (on a block)
- 1 videoprojector

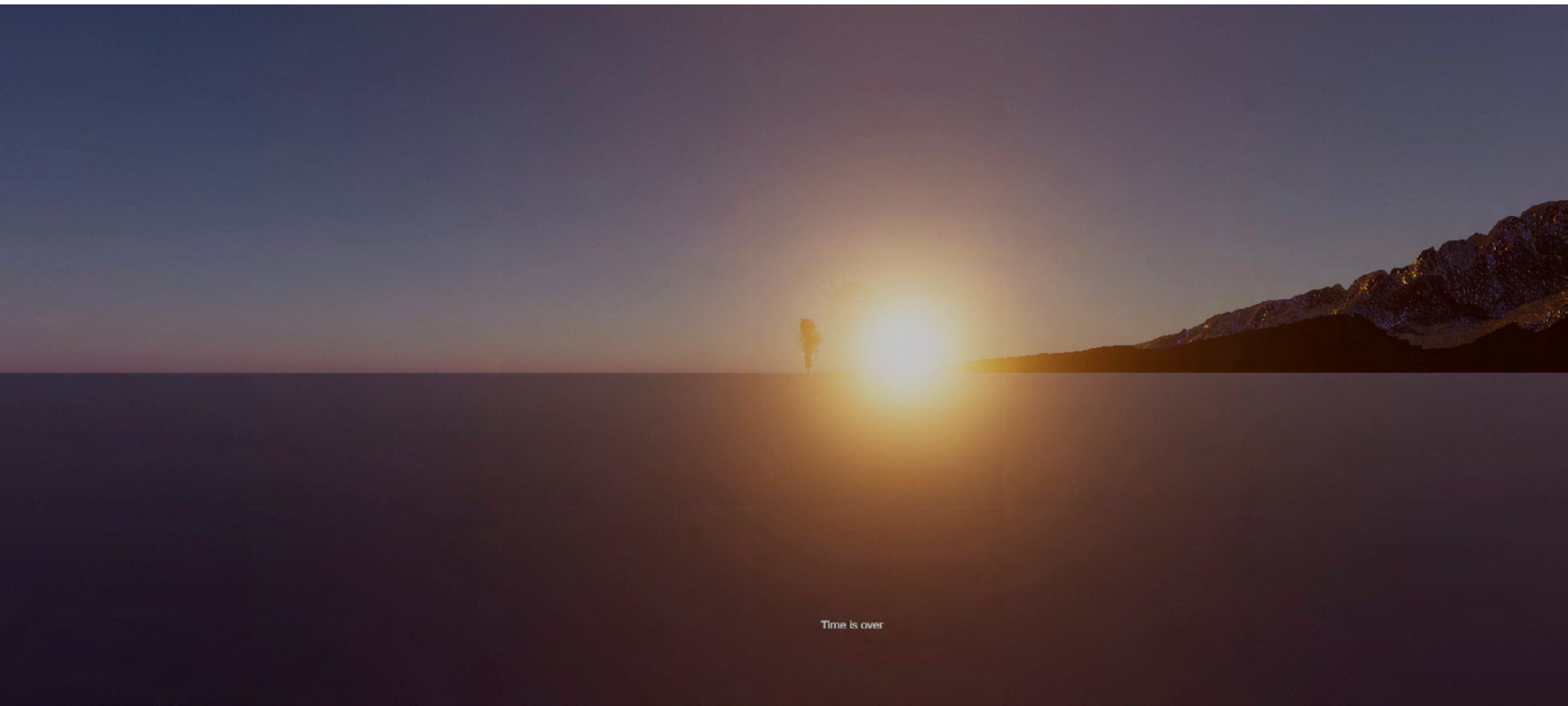
Build : <https://drive.google.com/file/d/13QoKdCzeEoY-K-gzXsfzd-jybhl07bD1e>

(Executable file for Windows OS)





This is where the virtual comes true



Time is over