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Vibrissae
de sandrinedeumier



vibrissae
face filters in augmented reality 2021



Try It



vibrissae

face filters in augmented reality 2021

vi·bris·sae /vai 'brise/

Long stiff hairs growing around the mouth or elsewhere on the face of many mammals, used as organs of touch; whiskers.

Vibrissae is a project that explores the tactile potential of the face by adding prostheses similar to vibrissae in augmented reality.

By using facial signals and expressions such as blinking, frowning and frowns to interact with these prostheses, the experiment consists of manipulating one's own face in order to experience a kind of augmented face.

The challenge of this project is to divert the dual social function of the face (identification function and communication function) to give it other functions borrowed from animal forms of perception. How to make the face tactile by adding vibrissae (tactile reception organs used by certain animals)? How can one augment one's face by adding non-human perceptions, or even by experimenting with forms of animal culture?

Vibrissae is a form of experimentation and acceptance of forms of mutation and hybridisation. By accepting to develop extra-human characteristics by being potentially denatured from one's own identity, this project tries to imagine potentialities of increasing human identity, while questioning our relationship to abnormality and the acceptance of what is out of the norm.

Video documentation : <https://vimeo.com/664220571>



sensitive face





tactile eyes





vibrissae

